



NEWS RELEASE

06-271

Date: Thursday, August 10, 2006**District:** 8- INLAND EMPIRE**Contact:** Shelli Lombardo**Phone:** (909) 383-6290

(909) 383-4631

UPDATE

WHAT: I-215 CONSTRUCT MEDIAN BARRIER LANE REDUCTIONS**WHEN:** WEEK OF August 14- August 19, 2006**WHERE:** I-215 FROM WASHINGTON AVENUE TO ORANGE SHOW ROAD

Colton - The California Department of Transportation (Caltrans) continues construction and safety improvements along I-215 between San Bernardino and Riverside. The existing median barriers are being replaced with contemporary concrete barriers and the shoulders will be widened in both directions.

This \$4 million project is the first stage of the overall improvement project slated for the I-215. The lane reductions will take place at night as to have the least amount of impact to motorists.

ALL CLOSURES AND/OR RESTRICTIONS ARE SUBJECT TO CHANGE

ROUTE	DATE	LOCATION	# LANES OR RAMP CLOSURES	CLOSURE HOURS
Northbound I-215 Mainline	Monday-Thursday (August 14-August 17)	From Mt Vernon- Washington Off to JCT 10	<u>Up to</u> 2 out of 3 Lanes	9:00 p.m. to 6:00 a.m.
	Thursday-Friday (August 17-August 18)	From MT Vernon- Washington Off to JCT 10	<u>Up to</u> 2 out of 3 Lanes	11:00 p.m. to 7:00 a.m.
	Friday-Saturday (August 18-August 19)	From MT Vernon- Washington Off to JCT 10	<u>Up to</u> 2 out of 3 Lanes	11:00 p.m. to 8:00 a.m.

-MORE-





NEWS RELEASE

2-2-2

Southbound I-215 Mainline	Monday-Thursday (August 14-August 17)	From JCT 10 to Washington Avenue Over-crossing 54530	<u>Up to</u> 2 out of 3 lanes	10:00 p.m. to 5:00 a.m.
	Thursday-Friday (August 17-August 18)	From JCT 10 to Washington Avenue Over-crossing 54530	<u>Up to</u> 2 out of 3 lanes	10:00 p.m. to 7:00 a.m.
	Friday-Saturday (August 18-August 19)	From JCT 10 to Washington Avenue Over-crossing 54530	<u>Up to</u> 2 out of 3 lanes	11:00 p.m. to 9:00 a.m.

Caltrans would like to thank motorists for their continued patience and support during the pavement rehabilitation project. During the final work please be aware of the construction area and always make a point to ***SLOW FOR THE CONE ZONE.***

#

